

Original Research Article

Understanding mobile learning continuance after the COVID-19 pandemic: Deep learning-based dual stage partial least squaresstructural equation modeling and artificial neural network analysis

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ABSTRACT

The influence of COVID-19 on educational processes has halted physical forms of teaching and learning and initiated online and mobile learning systems in most countries. The provision and usage of online and e-learning systems are becoming the main challenge for many universities during the COVID-19 pandemic. Due to the novelty of this situation, a substantial amount of research has been carried out to investigate the issue of m-learning adoption or acceptance. Nevertheless, little is known about studying to examine the continued use of m-learning, which is still in short supply and calls for further research. Five different theoretical models are integrated into this study to develop an integrated model that overcomes this limitation, including the technology acceptance model, the theory of planned behavior, the expectation-confirmation model, the Delone and McLean Information System Success Model, and the Unified Theory of Acceptance and Utilization of Technology 2. This conceptual framework shows novel relationships between variables by integrating trust, personal innovation, learning value, instructor quality, and course quality. Unlike extant literature, this study utilized a hybrid analysis methodology combining two-stage analysis using partial least squares structural equation modeling (PLS-SEM) and evolving artificial intelligence named deep learning (Artificial Neural Network [ANN]) on 250 usable responses. The sensitivity analysis results revealed that attitude has the most considerable effect on the continued use of m-learning, with 100% normalized importance, followed by perceived usefulness (88%), satisfaction (77%), and habit (61%). This research reveals that a "deep ANN architecture" may determine the non-linear relationships between variables in the theoretical model. Further theoretical and practical implications are also discussed.

Keywords: deep learning; non-linearity; artificial neural network; mobile learning; partial least squares-structural equation modeling

1. Introduction

Information and communication technology is a widely used technology today. A total of 4.1 billion people were online in 2019, representing 53.6% of the global population^[1]. Smartphone penetration reached

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66% in 2022[2]. Over the last two decades, the rapid adoption of mobile technologies has also led to a rise in internet usage. The higher penetration of mobile-based ICT has been critical to bridging society, integrating it, and allowing individuals to do their daily tasks remotely.

The concept of mobile learning can be described as follows: "the learning process carried out through the use of mobile devices (m-devices)". There have been several studies on e-learning adoption during the COVID-19 pandemic in higher education^[3,4]. The paradigm of the education sector has been shifted by COVID-19. Many countries, such as Turkey, require remote education, including mobile learning, which carries many health risks. The effectiveness of mandatory m-learning programs is, however, not well understood. As a result, there is a need to investigate the aspects and mechanisms that influence students' experiences. There have been considerable studies in the extant literature on adopting mobile learning^[5]. Nonetheless, there is still a growing interest in research into the long-term utility setting of m-learning.

The present study makes a major contribution in three ways: First, the significant effects of the antecedents and outcomes on continuing m-learning use represent a crucial contribution. Second, the current paper aims to create a novel hybrid model with the help of comprehensive constructs. In this regard, a conceptual model that incorporates the TAM, TPB, ECM, D & McLean IS success model, UTAUT2, etc. Trust (TRST) was added to our model since it is considered to be an essential need rather than a competitive advantage^[6–9]. In the paper, UTAUT2 will be extended to include this major influence on technology adoption in mobile learning, contributing to the literature with a more holistic theoretical perspective. This paper proposes a revised version of UTAUT, which incorporates additional constructs such as price value, hedonic motivation, and habit to increase its explanatory power. The current work attempts to bridge a similar gap in the context of m-learning by adding variables such as course quality $(CQ)^{[10]}$, learning value $(LV)^{[11]}$, and instructor quality $(INSQ)^{[10,12]}$. Personal innovativeness (PI) and social influence (SI) were added as additional constructs to address TAM's psychological science shortcomings, which may be due to the absence of psychological science components in TAM. Third, earlier research on m-learning has used a single-stage analysis such as SEM analysis^[13–16]. There is a widely used linear model known as SEM that is utilized in many studies only to study linear correlations and is not considered appropriate for predicting the complexities involved in complex decision-making. However, to eradicate such limitations, as a complement to linear models, the second phase of the investigation involved creating an ANN with one hidden layer $[17,18]$. A twophase analysis, comprised of one hidden layer, has been utilized to address this issue using machine learning approaches^[19–27], which chose a single hidden layer, which a typical second stage ANN that is employed with a single hidden layer has been identified as a shallow architecture by Huang and Stokes^[28]. Prior research topics that applied conventional shallow ANN approaches^[29–31], it was recommended to use a deep learning dual-layer architecture^[32–35]. Furthermore, the current study employs a deep learning technique that provides more insights than conventional ANNs^[30,33,36,37]. Hence, by analyzing both linear and nonlinear compensatory associations through deep learning dual-stage approaches, this study fills an existing research gap. Because earlier m-learning research did not utilize the hybrid approach, adopting the deep learning dual-stage strategy in researching continuous intention in m-learning is regarded as a unique and novel way. The deep learning dual-stage approach's originality has provided a significant shift in methodology in the existing literature on mobile learning. Figure 1 depicts the conceptual model.

Figure 1. Research model.

2. Literature review

There is a wide range of theories to assess users' adoption of any new technology. Theory of Reasoned Action^[38,39], Technology Acceptance model^[40], Theory of Planned Behavior (TPB)^[41] are among these theories. The theory of Reasoned Action (TRA), which was derived from social psychology^[42], is the basis for many psychosocial theories, such as the Theory of Interpersonal Behavior (TIB), Theory of Planned Behavior (TPB), and Social Cognitive Theory (SCT). Diffusion of Innovation (DOI)[43], and Unified Theory of Acceptance and Use of Technology (UTAUT)^[44]. A relatively more recent, comprehensive, and widely used model is the Unified Theory of Acceptance and Use of Technology (UTAUT) model. User adoption of technology can be explained by several theoretical frameworks, but the DeLone and McLean IS success model^[45] is the most commonly used.

A selection of studies has been conducted on student acceptance of mobile learning systems using Partial Least Squares Structural Equation Modelling (PLS-SEM) and Artificial Neural Networks (ANN) (Table 1). These only focused on hybrid studies for online learning. For instance, the study by Al-Adwan et al.^[46] investigated factors predicting students' intentions to use mobile learning using a framework based on the UTAUT. In their study, they found that effort expectations, trust expectations, performance expectations, system functionality, self-management, and social influence were significant determinants of m-learning adoption. In another study, the use of innovation diffusion theory (IDT) was used in another study by Park et al.[47] to investigate South Korean undergraduate students' acceptance of m-learning. They found that students' acceptance of m-learning was negatively influenced by their resistance to innovation, but positively influenced by compatibility, observability, relative advantage, and system quality. In another study, an examination of the effects of fear emotions on the adoption of technology by teachers and students during the COVID-19 pandemic was conducted by Al-Hamad et al.^[48]. Experiments revealed significant predictors for using mobile learning platforms, including perceived fear, perceived ease of use, expectation confirmation, satisfaction, and perceived usefulness. Recently, a study by Alzaidi and Shehawy^[49] examined student intentions to use mobile learning during COVID-19 in different cultural contexts, using the Unified Theory of Acceptance and Use of Technology (UTAUT) and the Expectation-Confirmation Model (ECM). PE, SAT, SI, FC, and students'

continued use of mobile learning are positively influenced by instructors' competencies. Moreover, PE, EE, and SI were all found to be positive predictors of behavioral intention (BI) to use technology in the context of Zimbabwe^[50]. In another study, in their study, Chahal and Rani^[51] investigated the factors that affect how students perceive e-learning and how they use it in their daily lives.

Study	Technique applied Area		Number of	Constructs	Context	Sample	How was the number of	Network structure	Activation function Output layer	
			hidden lavers			size	hidden neurons determined?		hidden laver	
Al Ghuwairi et al. ^[52]	SEM-NN	Mobile learning		EE, FC, PE, and SF	Jordan	167	Automatically	$9 - 1 - 1$	Hyperbolic tangent	
Alhumaid et al. ^[26]	SEM-NN	Mobile learning		ATT, EC, PU, PEU, PBC,	United Arab 280		Automatically	$8-1-1$	Sigmoid	Sigmoid
				PF, SN, and INT	Emirates					
Yakubu et al. ^[23]	SEM-NN	Learning	3:2	INSQ, CQ LV, SI, FC,	Nigeria	1116	Automatically	$5 - 3 - 2 - 1$	Logistic function	Logistic
		management		SYSQ, PU, PEU, BI, and				$1 - 3 - 2 - 1$		function
		systems		AU						
AlHamad ^[19]	SEM-machine	Mobile learning		PU, PEU, ATT, SN, PBC,	United Arab 489		Automatically			
	learning			and INT	Emirates					
Shukla ^[25]	SEM-NN	M-learning		CN, AFN, PE, EE, SI, FC,	India	220	Automatically	$5 - 1 - 1$	Hyperbolic tangent	Identity
				BI, MLUB						
Al-Shihi et al. ^[53]	NN	Mobile learning		FLX, SL, EL, ENJL, SUL, Oman		388	Automatically	$6-1-1$	Hyperbolic tangent	Identity
				and ECL						
Alshurideh et al.[20]	SEM-machine	M-learning systems		PU, PEU, EC, SAT, SI, CI, United Arab 448						
	learning			and AU	Emirates					
Thongsri et al. ^[22]	SEM-NN	Online learning		SDL, ML, OCE, LC, and BI Thailand		605	Automatically	$4 - 1 - 1$	Hyperbolic tangent	Hyperbolic
										tangent
Tan et al. $[54]$	SEM-NN	Mobile learning		PU, PEU, PIIT, SI, and BI Malaysia		214	Automatically	$1 - 1 - 1$	Sigmoid	Sigmoid
								$2 - 1 - 1$		
								$3-1-1$		
Sharma et al. ^[55]	SEM-NN	E-learning		IQ, IU, PI, SERQ, SYSQ,	India	219	Automatically	$5 - 1 - 1$	Hyperbolic tangent	Identity
		management		and TE						
		systems								
Akour et al. ^[21]	SEM-machine	Mobile learning		PU, PEU, PF, SN, ATT,	United Arab 1880					
	learning	platforms		PBC, and INT	Emirates					
Songkram and	SEM-NN	Education as a	2	PU, PEU, SERQ, SYSQ,	Thailand	1570	Automatically	$4 - 2 - 1$	Sigmoid function	Sigmoid
Chootongchai ^[27]		service		and IO						function
Kumar et al. ^[24]	Sem-Ramsey's	Mobile learning		PU, PEU, ATT, MSE, WU, Malaysia		171				
	regression equation			SN, and BI						
	specification error									
	test									
Elnagar et al. ^[56]	SEM	E-learning	2	POA, PU, PEU, PR,	United Arab 659		Automatically	$7 - 2 - 1$	Sigmoid function	Sigmoid
	NN			SE, EJ, and PC	Emirates					function
Zhang et al. $[57]$	SEM	Mobile learning		CON, AFN, SON, ENN,	China	262				
	NN			MLC, and PINT						

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Table 1. Relevant and recent studies about mobile learning adoption.

Notes: TAM: Technology Acceptance Model; UTAUT: The Unified Theory of Acceptance and Use of Technology; SEM: Structural Equation Modelling; NN: Neural Network; ATT: Attitude; EC: Expectation Confirmation; PBC: Perceived Behavioral Control; PF: Perceived Fear; SN: Subjective Norm, INT: Intention to Use; SAT: Satisfaction; CI: Continuous Intention; CN: Cognitive Need; AFN: Affective Need; BI: Behavioral Intention; MLUB: M-Learning Use Behavior; EE: Effort Expectancy; PE: Performance Expectancy; SF: Social Factors; FC: Facilitating Conditions; FLX: Flexibility Learning; SL: Social Learning; EL: Efficiency Learning; ENJL: Enjoyment Learning; SUL: Suitability Learning, ECL: Economic Learning; IQ: Instructor Quality; CQ: Course Quality; LV: Learning Value, SI: Social Influence, SYSQ: System Quality, PU: Perceived Usefulness; PEU: Perceived Ease of Use; BI: Behavioral Intentions; AU: Actual Usage; MLC: Mobile Learning Continuance; PINT: Perceived Integration of Online-offline Learning; PIIT: Personal Innovativeness in Information Technology; POA: Post-Acceptance of e-learning technology; PR: Perceived Routine Use; SE: Self Efficiency, PC: Perceived Critical Mass; SDL: Self-Directed Learning, ML: Motivation for Learning; OCE: Online Communication Self-Efficacy; LC: Learner Control; SERQ: Service Quality; TE: Technology Experience; WU: WhatsApp Use; MSE: Mobile-Self Efficacy; SON: Social Need; ENN: Entertainment Need.

As a result of a recent systematic literature review, psychological factors, and student beliefs have a substantial influence on the continued use of mobile learning systems. A model that integrates five different theoretical models is proposed in this study as a solution to this limitation. D&M IS Success Model, TAM, TPB, ECM, and UTAUT2 were integrated. This conceptual framework integrates trust, personal innovativeness, learning value, instructor quality, and course quality.

2.1. Research model

Five different theoretical models, namely TAM, TPB, ECM, D&M IS Success Model, and UTAUT2 were integrated to develop the research model. Also, this conceptual framework integrated trust, personal innovativeness, learning value, instructor quality, and course quality. Both PU and PEU are considered to influence the intention to use mobile learning continuously. In the context of TPB, ATT, PBC, and SN have been found to significantly influence continual intention to use mobile learning. A significant correlation has been found between expectation confirmation in ECM and perceived usefulness and satisfaction, which in turn influence continuous intentions. Regarding the Delone and McLean IS success model (D&M IS Success Model), IQ, SYSQ, and SERQ have been proposed as factors that affect CI to use mobile learning. From the perspective of the UTAUT2, it has been proposed that performance expectancy (PE), effort expectancy (EE), social influence (SI), facilitating conditions (FC), hedonic motivation (HM), price value (PV), and habit (HB) has a significant impact on the continuous intention to use m-learning. Furthermore, trust, personal innovativeness, learning value, instructor quality, and course quality influence continuous intention to use mobile learning. A recent systematic review examined m-learning studies. The integration of TAM and ECM. In terms of acceptance of technology and post-adoption behavior, these two theories have been cited most often^[58]. Furthermore, continuous intention is considered the key determinant of actual m-learning usage. Several additional factors and hypotheses are presented graphically in Figure 2, which were not explicitly presented in Figure 1. All these factors have been studied previously, but none have been presented in one paper before.

Figure 2. IPMA for AU.

3. Hypotheses development

A review of the most recent literature will enable us to propose a set of hypotheses that address important variables in mobile learning, such as: ATT; CIU; CQ; EC; EE; FC; HBT; HM; INSQ; IQ; LV; PBC; PE; PEOU; PI; PU; PV; SA; SE; SEQ; SI; SN; SYSQ; TE, and TRST. Moreover, we propose the following research model (see Figure 1), as a result of reviewing the previous literature described in the preceding sections. Students continued use of mobile learning after COVID 19 was the focus of the following hypotheses.

3.1. Attitude (ATT)

ATT refers to "one's desirability to use the system"^[59]. Previous m-learning studies pointed out that ATT has a significant association with $\text{CIU}^{[60-62]}$. We, therefore, propose the following:

H1: ATT positively and significantly influences on CIU.

3.2. Continuous intention to use (CIU)

CIU refers to "users' intention to continue using the information system"[63]. It has been indicated in previous studies that CI has a direct and significant impact on actual use $(AU)^{[64,65]}$. Therefore, the following hypothesis is suggested:

H2: CIU positively and significantly influences on AU.

3.3. Course quality (CQ)

The output or information that can be received from the system in the form of reports is a significant indicator of its quality^[45,66]. The quality of information obtained from an IS system is measured based on "dimensions such as accuracy, completeness, currency, efficiency, relevance, scope, and timeliness of information"^[10]. Information quality refers to the quality of report contents and form that obtained from an IS system; its measurement includes "dimensions such as accuracy, completeness, currency, efficiency, relevance, scope and timeliness of information"^[10,45,67].

H3: CQ positively and significantly influences on CIU.

3.4. Expectation confirmation (EC)

EC refers to "users' perceptions of the congruence between the expectation of information system usage and its actual performance"^[63]. It was revealed in prior m-learning research that there is a significant impact of EC on satisfaction $(SA)^{[68]}$. Previous research also triggered out that there is a significant relationship between EC and the perceived usefulness (PU) of m-learning^[69,70]. Hence, we hypothesize the following:

H4: EC positively and significantly influences on PU.

H5: EC positively and significantly influences on SAT.

3.5. Effort expectancy (EE)

EE is defined as "the degree of ease associated with the use of the system"^[35,71]. A person assumes that the utilization of technology would be effortless^[72]. Effort expectancy is similar to complexity, ease of use, and perceived ease of use^[44]. Previous studies indicated that effort expectancy significantly influences behavioral intention[34,73,74]. Furthermore, this construct is considered an essential determinant of learning behavioral intention to use e-learning systems[35,75–79]. Hence in this study, it was hypothesized that:

H6: positively and significantly influences on CIU.

3.6. Facilitating conditions (FC)

FC is defined as "the degree to which an individual believes that an organizational and technical infrastructure exists to support the use of the system"[44]. FC is provided external resources to facilitate the performance of a particular behavior^[41]. UTAUT uses three items to capture the facilitating conditions: resources and knowledge, compatibility, and help^[44]. Unlike some studies that found an insignificant influence on students' behavioral intention to use^[17,80,81]. While some studies found significant relationship^[23,82–84]. It was hypothesized that:

H7: FC positively and significantly influences on CIU.

3.7. Habit (HBT)

HBT is defined as "the extent to which people tend to perform behaviors automatically because of learning accumulated from their experience in using certain technology"^[71]. According to Venkatesh and Davis^[85] habit has been recognized as "an alternative determinant of technology usage along with behavioral intention". HB was found to affect BI toward using certain technology in IS research^[86–89] and e-learning^[90,91]. Therefore, the following hypothesis is postulated:

H8: HBT positively and significantly influences on CIU.

3.8. Hedonic motivation (HM)

HM is defined as "the fun or pleasure derived from using a technology"^[71]. The hedonic motivation was added by Venkatesh et al.^[71] to their new model to capture the role of intrinsic utilities. Venkatesh et al.^[71] mentioned that the critical influence of hedonic motivation comes from the novelty-seeking and innovativeness existing in using new systems. Theoretically, HM was found to be an influential factor predicting the intention toward the adoption of technology in IS research^[34,71,78,87,91,92]. Hence, the following hypothesis is formulated:

H9: HM positively and significantly influences on CIU.

3.9. Instructor quality (INSQ)

The key person's attitude can affect the user's behavior^[93] Instructor quality (INSQ) dominates learners' attitudes towards e-learning[94], and this phenomenon reveals that the instructor is the key person that is important to learners' behaviors in the e-learning process. Learners' perceptions regarding an eLearning system are influenced by the quality of the instructor^[94]. The instructor "is the key person that is important to learners' behaviors in the e-learning process"^[10]. The instructors may play key roles in "learners' e-learning processes, and their teaching style, kindly help, and timely response"^[10,94]. Hence, the following hypothesis is formulated:

H10: INSQ positively and significantly influences on CIU.

3.10. Information quality (IQ)

The desired properties of an IS's output are represented by the success dimension content and information quality^[95]. The quality of information is frequently cited as a crucial determinant of user satisfaction^[96–100], and for intention to use e-learning systems^[10,100,101]. Hence, the following hypothesis is formulated:

H11: IQ positively and significantly influences on CIU.

3.11. Learning value (LV)

LV is "the students' positive perceptions about learning from the LMS influencing their intention to devote more time and effort to explore and obtain the required knowledge from the LMS"^[11]. Learning value has a positive and substantial impact on students' behavioral intention to use mobile learning^[11]. Hence, the following hypothesis is formulated:

H12: positively and significantly influences on CIU.

3.12. Perceive behavioral control (PBC)

PBC refers to "people's perception of the ease or difficulty of performing the behavior of interest"[41]. In previous m-learning research, PBC is found to have a significant impact on CI^[60,62,102]. Thus, the following hypothesis is put forward:

H13: PBC positively and significantly influences on CI.

3.13. Performance expectancy (PE)

PE is "the degree to which an individual believes that using the system will help him or her to attain gains in job performance"[44]. Previous studies have found that performance expectancy to be a critical predictor for behavioral intention (BI) e-learning tools $[9,35,77,78,100,103]$. Hence, it was hypothesized that:

H14: PE positively and significantly influences on CIU.

3.14. Perceived ease of use (PEOU)

PEOU refers to "the degree to which a person believes that using a particular system would be free of effort"^[40]. It has been shown in numerous studies conducted earlier that PEOU has a significant association with PU^[61,65,104–106]. Furthermore, PEOU can have a stronger impact on the continuous intention (CI) to use mlearning $[65,105-107]$. Hence, the following hypotheses are suggested:

H15: PEOU positively and significantly influences on CIU.

H16: PEOU positively and significantly influences on PU.

3.15. Personnel innovativeness (PI)

Personal innovativeness is defined "as the form of openness to change"^[108]. Personnel innovativeness has a positive and substantial impact on students' behavioral intention to use the mobile learning^[51,109]. Therefore, we have proposed that:

H17: PI positively and significantly influences on CIU.

3.16. Perceived usefulness (PU)

PU refers the "the degree to which a person believes that using a particular system would enhance his or her job performance"^[40]. Previous research indicated that PU has a significant relationship with SA^[65,70]. It was also pointed out that PU is significantly affecting the CI to use m-learning^[61,65,70,104,107]. Therefore, the following hypotheses are put forward:

H18: PU positively and significantly influences on CIU.

H19: PU positively and significantly influences on SA.

3.17. Price value (PV)

PV was defined as "a consumer's cognitive trade-off between the perceived benefits of the application and the monetary cost for using it" $[35,71]$. In other words, the price value is positive when the benefits of adopting a certain system are perceived to be greater than the monetary cost. Price value was found to have a positive effect on BI toward adopting certain technology in IS research^[35,79], as well as in e-learning^[90,91]. Accordingly, this study proposes the following hypothesis:

H20: PV positively and significantly influences on CIU.

3.18. Satisfaction (SA)

SA refers to "the affective attitude towards a particular computer application by an end user who interacts with the application directly"^[110]. Several m-learning studies triggered out that SA has a significant impact on CI[65,69,70,102,111]. Hence, the following hypothesis is formulated:

H21: SA positively and significantly influences on CI.

3.19. Self-efficacy (SE)

SE was defined as "individuals' judgments about their capabilities to organize and execute the courses of action required to produce given attainments^{"[112]}. In the social cognitive theory (SCT), self-efficacy is a type of self-assessment that helps the understanding of human behavior and performance in a certain task[113]. In the context of IT, self-efficacy has been defined as "an individual's perceptions of his or her ability to use computers in the accomplishment of a task rather than reflecting simple component skills"[114]. Prior studies have found self-efficacy to be a critical predictor that directly affects the user's behavioral intention^[115,116] and e-learning adoption^[117,118]. On the contrary, Venkatesh et al.^[44] did not find a casual direct relationship between self- efficacy and behavioral intention. Hence, the following hypothesis is formulated:

H22: SE positively and significantly influences on CIU.

3.20. Service quality (SEQ)

SEQ is the "desirable characteristics of the system outputs; that is, management reports and Web pages. For example relevance, understandability, accuracy, conciseness, completeness, understandability, currency, timeliness, and usability^{"[119]}. Service quality has been found to have a significant positive effect on satisfaction in the e-learning context^[98,100,120–122], and on intention to use e-learning systems in some studies^[96,100,101,123]. Therefore, it was hypothesized that:

H23: SEQ positively and significantly influences on CIU.

3.21. Social influence (SI)

SI is defined as "is defined as the degree to which an individual perceives that important others believe he or she should use the new system". Subjective norms, social factors, and images are all used by UTAUT to establish social influence^[44]. In literature, social influence had been considered to have a significant relationship with intentions across various fields of application^[106,124,125] but Tan et al.^[54] findings deviated from the general belief with an insignificant relationship. It was hypothesized that:

H24: SI positively and significantly influences on CIU.

3.22. Subjective norms (SN)

SN refers to "the perceived social pressure to perform or not to perform the behavior"^[41]. Previous studies in m-learning pointed out that SN has a significant effect on $CI^{[126,127]}$. Hence, the following hypothesis is proposed:

H25: SN positively and significantly influences on CI.

3.23. System quality (SYSQ)

The degree of functionality of an educational system is measured by its system quality^[45]. It is the "desirable characteristics of an information system, i.e ease of use, system flexibility, system reliability and ease of learning, as well as system features of intuitiveness, sophistication, flexibility and response times"[119]. Technical system quality has been found to have a significant positive effect on satisfaction in the e-learning

context^[96,97,99,100,121,128], and on intention to use e-learning system^[10,100,101,123]. Hence, the following hypothesis is formulated:

H26: SYSQ positively and significantly influences on CIU.

3.24. Technology experience (TE)

It is stated that "prior experience in technology is the key antecedent in the acceptance of a new technology"^[44]. Technology experience is found to have a significant impact on CIU^[44,55]. Hence, the following hypothesis is formulated:

H27: TE positively and significantly influences on CIU.

3.25. Trust (TRST)

Trust was defined as "individual willingness to depend based on the beliefs in ability, benevolence, and integrity"[129]. Trust means a subjective expectation that someone or something is reliable and willing to accept vulnerability^[130]. The particular interest in this construct could be attributed to the high uncertainty, intangibility, heterogeneity, and vagueness characterized by using the Internet and technologies^[129]. Therefore, adding trust will complement the existing factors of the UTAUT2 and is expected to have a direct influence on behavioral intention toward using e-learning[78,131]. Hence, the following hypothesis is formulated:

H28: TRST positively and significantly influences on CIU.

4. Methodology

4.1. Measure of constructs

A convenient sampling technique was used to achieve the research's purpose^[107,132]. To collect research data, validated items from existing studies were used as the basis of a self-administered questionnaire survey measured by a five-point Likert scale. Table 1 contains all cited items.

4.2. Data collection and respondent profile

Because of the COVID-19 pandemic, an online questionnaire survey was utilized instead of face-to-face consultations to minimize the risk of health issues. Google Forms, the most popular online survey tool, was used to create and distribute the questionnaire. Effective responses exceed the requirement of a minimum sample size of 238 calculated by G*Power (Version 3.1.9.2) with a 0.95 power level, 0.05 alpha value, 0.15 impact size, and 25 predictors. The overall response rate was much higher than the minimum recommended sample size of 250. SEM analysis can be performed despite the modest size of the sample^[133]. In Bentler and Chou[134], as well as Hair et al.[135], ten times the minimum threshold is recommended as a minimum size for such a study. Next, a pilot test is conducted to determine the scale's reliability and validity. Participants were asked to read the instructions section of the questionnaire before filling out the questionnaire to acknowledge confidentiality and declare the survey purpose.

Two sections were included in the online questionnaire. An anonymous profile of participants was collected in section one including their gender, age, and educational background. Second, a 5-point Likert scale was used to gather participants' opinions about mobile learning. In general, the demographic profile of respondents, females accounted for (60.5%) of the total sample, while male respondents (39.5%) of the total responses. Most of the respondents are between the ages of 21–30 (85.2%) and had either an undergraduate degree (84%) or vocational schools (8.6%).

5. Data analysis

5.1. Statistical analysis

This study employs deep learning-based dual-stage PLS-SEM and ANN methods to analyze the data as opposed to the existing literature that uses only structural equation modeling (SEM)[30,33]. PLS results will be used to rank significant variables based on the results of a deep learning-based hybrid approach. A PLS-SEM analysis will begin by testing hypotheses using the two-stage method (outer and inner models) recommended by Hair et al.[136]. As part of the second phase, researchers conduct sensitivity analyses to rank variables using ANN.

5.2. Common method variance (CMV)

CMV must be excluded from our study since the measuring scales were self-reported. All twenty-six constructs were first tested with Harman's single-factor analysis to ensure they were free of CMV^[137]. Based on these findings, a single component explains only 28.92% of the variance, which indicates that no evidence for CMV has been found^[137]. The variance inflation factors (VIFs) have been calculated as a result of the collinearity test. Multicollinearity is not a problem since the VIF is values under the threshold of $5^{[138,139]}$.

5.3. Assessing the outer measurement model

A PLS-SEM analysis will begin by testing hypotheses using the two-stage method (outer and inner models) recommended by Hair et al.^[136].

5.4. Measurement model results

From Table 2, convergent validity for all measurement model construct reliability were above the threshold value. Composite reliability (CR), Cronbach's alpha (α), and Djikstra Rhomba (rhoA) were above 0.7 ^[140]. Except one item (PI2), the loadings of each item were above than the recommended value of $>0.708^{[140]}$. From Table 2, average variance extracted (AVE) values exceeded the threshold values 0.5^[140]. Thus, it appears that the data has no issues of convergent validity and reliability.

Note: * Deleted item; α: Cronbach's alpha; CR: Composite reliability: rhoA: Djikstra Rhomba; AVE: Average variance extracted; VIF: Variance inflated factor.

Discriminant validity comprises Fornell–Larcker, HTMT, and cross-loading. There is evidence of alignment of the Fornell-Larker condition with the AVEs and their square roots. It has a greater correlation between AVEs and their square roots^[148]. Lastly, HTMT values for this study are below 0.9, indicating no lack of discrimination[135,149]. A discriminant validity conclusion can be drawn based on the results. The assessment of the measurement model found no problems related to validity or reliability. Therefore, structural models can be assessed and analyzed using the collected data.

5.5. Structural model assessment

Additionally, the authors also conducted tests the good fitness of the structural model by applying the root mean squared residual covariance matrix (RMStheta) ≤ 0.12 , normed fit index (NFI) ≥ 0.90 , and the standardized root mean square residual (SRMR) ≤ 0.08 ^[140,150,151]. Finally, the study computed goodness of ft (GOF)[152]. The GOF of this study is 0.77, which indicates the model is effective and fits the data satisfactorily[153].

The bootstrapping procedure was utilized with 5000 subsamples to test the structural model. Table 3 and Figure 1 depict that of the 28 hypotheses proposed in the model, fourteen of the hypotheses were significant; the remaining fourteen hypotheses, however, were not significant. The structural model also explained for

* $p < 0.05$, ** $p < 0.01$, *** $p < 0.001$. f²: effect size; q²: effect size.

Table 4. PLS predict results.

	Construct PLS-SEM			Linear model benchmark			
	RMSE	MAE	Q^2 predict	RMSE	MAE		
AU	0.901	0.734	0.562	1.09	0.806		

Table 5. Quality of structural model. Endogenous constructs Q ²		R^2 (%)
ATT		
AU	0.526 0.68	
CIU	0.679 0.88	
CQ		
EC		
EE		
${\rm FC}$		
HBT		
HM		
INSQ		
IQ		
LV		
PBC		
PE		
PEU		
PI		
PU	0.562 0.68	
PV		
SAT	0.666 0.79	
SE		
SEQ		
SI		
SN		
SYSQ		
TE		
TRST		

Table 5. Quality of structural model.

 Q^2 : predictive relevance; R^2 : coefficient of determination.

5.6. Importance performance map analysis

The Importance-performance map analysis (IPMA) was utilized as a post-hoc PLS analysis to detect the constructs that have high importance in the targeted variables yet underperform^[157]. Results from **Table 6** and Figure 2 depict that the highest importance is CIU (0.76), ATT (0.25), PU (0.19), SYSQ (0.15), and SAT (0.14). On performance, PI (70.70) indicates the highest performance, followed by, PBC (69.76), EE (65.09), IQ (64.55), FC (64.18), and TE (62.85).

		Latent variables Importance (total effect) Performance (index value)
ATT	0.247	53.475
CIU	0.762	54.042
CQ	-0.030	56.294
EC	0.148	56.020
$\rm EE$	-0.007	65.091
FC	0.055	64.181
HBT	0.115	54.610
$\rm HM$	0.044	56.760
INSQ	-0.035	57.521
IQ	0.012	64.548
$\mathop{\rm LV}$	-0.006	56.724
PBC	-0.105	69.756
PE	0.002	54.397
PEU	0.132	62.848
PI	0.089	70.707
PU	0.193	53.385
PV	-0.023	53.910
SAT	0.143	54.024
SE	0.001	62.458
SEQ	0.033	57.057
SI	0.006	56.894
SN	0.051	50.524
SYSQ	0.151	58.642
TE	-0.080	62.849
TRST	-0.053	60.336

Table 6. Importance performance map results.

6. Artificial neural network (ANN)

To identify nonlinear relationships between the variables, ANN analysis was also used in the present study. The ANN only used significant factors from the PLS-SEM results. Nonlinear relationships cannot be captured by the PLS-SEM structural equation model, despite its robustness for non-normal distributions. To capture linear and nonlinear relationships, neural network algorithms do not require a normal distribution^[158]. Our nonlinear analysis and prediction were therefore based on ANNs. Haykin^[159] states that "massively parallel distributed processor made up of simple processing units, which have a neural propensity for storing experimental knowledge and making it available for use"^[159]. ANNs use a deep learning architecture built with dual layers that provide in-depth estimation results^[33,34]. A non-normal distribution of exogenous and endogenous data supports the application of ANNs as well as the existence of non-linear relationships. ANN provides the researcher with several benefits: it addresses the linearity and nonlinearity among the predictors, prioritizes the factors based on their relative importance, and learns by input-output mapping^[160]. A robust ANN is also resistant to outliers, noise, and small samples. Compared to other regression methods, ANN tends to have greater prediction accuracy^[37,161].

6.1. Validation of ANN

IBM's SPSS neural network module was used to implement the ANN analysis. For activation functions and outcome layers, sigmoid functions were used. It is possible to reduce faults and increase prediction accuracy by implementing several phases of the learning procedure. Owing to the complexity of the models and several outputs, the current research model has been further sub-divided into four ANN models. For instance, Model 1 (output-CIU) contains nine input neurons: PI, PU, SAT, SYSQ, TE, ATT, HBT, PBC, and PEU. Model 2 (output-PU) contains two input neurons: EC and PEU. Model 3 (output-SAT) contains two input neurons: EC and PU. Finally, Model 4 (output-AU) has only one input neuron: CIU.

We applied 10-fold cross-validating technique to evade the possibility of over-fitting with 90% data for training and the remaining 10% of the data for testing, respectively^[162]. Root Mean Square Error (RMSE) was used to measure the accuracy of the ANN model. As depicted in Table 7, the values of RMSE are found to be relatively low of the training and testing procedures, respectively.

													Table 7. RMSE values for CIU, PU, SAT, and AU.									
		Model 1 $(R^2 =$ 92%						Model 2 $(R^2 =$ 85%					Model 3 $(R^2 =$ 88 %)					Model 4 $(R^2 =$ 86%				
		Input neurons: PI. PU. SAT. SYSQ. TE. ATT. HBT. PBC						Input neurons: EC. PEU					Input neurons: EC. PU		Input neurons: C _{IU}							
		Output nodes: CIU						Output nodes: PU					Output nodes: SAT		Output nodes AU							
		Training			Testing			Training		Testing			Training		Testing			Training			Testing	
Neural network	N	SSE	RMS E	$\mathbf N$	SSE	RMS E	$\mathbf N$	SSE	RMS E	N SSE	RMS E	$\mathbf N$	SSE	RMS E	N SSE	RMS N E		SSE	RMS E	$\mathbf N$	SSE	RMSE
-1	226	1.754	0.088	24	0.174	0.085	218	4.312	0.141	32 0.257	0.090	221	2.506	0.106	29 0.334	0.107	224	3.402	0.123	26	0.490	0.137
2	225	1.826	0.090	25	0.110	0.066	223	4.466	0.142	27 0.507	0.137	225	2.960	0.115	25 0.235	0.097	218	3.817	0.132	32	0.380	0.109
3	226	1.738	0.088	24	0.211	0.094	213	3.809	0.134	37 0.759	0.143	221	2.389	0.104	29 0.303	0.102	225	3.735	0.129	25	0.301	0.110
$\overline{4}$	232	1.809	0.088	18	0.156	0.093	226	4.358	0.139	24 0.531	0.149	222	2.633	0.109	28 0.321	0.107	220	3.435	0.125	30	0.525	0.132
5	234	1.992	0.092	16	0.102	0.080	219	4.154	0.138	31 0.484	0.125	224	2.903	0.114	26 0.336	0.114	227	3.407	0.123	23	0.450	0.140
6	218	1.728	0.089	32	0.246	0.088	220	4.114	0.137	30 0.521	0.132	228	2.422	0.103	22 0.443	0.142	225	3.508	0.125	25	0.260	0.102
7	230	2.327	0.101	20	0.064	0.057	230	4.370	0.138	20 0.380	0.138	220	3.108	0.119	30 0.328	0.105	219	3.364	0.124	31	0.516	0.129
8	226	1.836	0.090	24	0.129	0.073	219	4.193	0.138	31 0.435	0.118		228 2.730	0.109	22 0.225	0.101	227	3.587	0.126	23	0.383	0.129
9	235	2.037	0.093	15	0.066	0.066	223	4.190	0.137	27 0.704	0.161		217 2.421	0.106	33 0.372	0.106	228	3.444	0.123	22	0.298	0.116
10	224	2.006	0.095	26	0.108	0.064	224	4.950	0.149	26 0.494	0.138	223	2.605	0.108	27 0.220	0.090	225	3.585	0.126	25	0.310	0.111
Mean		1.905	0.091		0.137	0.077		4.292	0.139	0.507	0.133		2.668	0.109	0.312	0.107		3.528	0.126		0.391	0.122
SD		0.187	0.060		0.004	0.013		0.294	0.004	0.144	0.019		0.251	0.005	0.070	0.014		0.152	0.003		0.099	0.013

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6.2. Sensitivity analysis

Table 8 depicts the power of predictors in ANN models. The results indicate that ATT had the strongest power in predicting CIU, followed by PU. On the other hand, PEU exhibits the strongest prediction of PU, followed by EC. Also, PU exhibits the strongest prediction of SAT, followed by EC. Lastly, since CIU is the only predictor for AU. The normalized importance of the predictor is 100%. As depicted in Figures 3–6, the four ANN models were used in the sensitivity analysis.

Output layer activation function: Sigmoid Figure 3. ANN model 1.

Figure 6. ANN model 4.

From the average synaptic weights of the input neurons in the tenfold neural network depicted in Table 9, it was found that attitude was the predictor with the greatest contribution, followed by satisfaction, perceived usefulness, and system quality. On the other hand, inhibitory hidden neurons $H(2:1)$, $H(2:2)$, $H(2:3)$, $H(2:4)$, and H(2:5) make up the five hidden neurons, with H(2:3) being the most inhibitory of all. Finally, we computed the goodness-of-fit index of the ANN models Lee et al.^[30], Akgül and Uymaz^[33]. This is similar to R^2 in SEM. The results reveal that the ANN models predict continuance intention with an accuracy of 92 %, PU (\mathbb{R}^2 :85%), SAT (\mathbb{R}^2 : 88%), and AU (\mathbb{R}^2 : 86%). This indicates that the ANN analysis represents endogenous constructs better than the PLS-SEM analysis since the R^2 value in the ANN analysis is higher. ANNs are capable of capturing non-linear relationships, which is largely due to the two-hidden-layer deep learning architecture.

The path coefficient and normalized relative importance are shown in Table 10. PLS-SEM and ANN models 1 and 2 results were inconsistent, except for ANN model 3 and 4. Table 10 compares the results obtained by PLS-SEM and ANN. ANN and PLS-SEM were consistent in their results in terms of attitude as the biggest factor of continuous intention. There may be a difference because ANNs are better suited for capturing nonlinear relationships than other machine learning tools. There were only one or two predictors in both ANN models 3 and 4.

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PLS path	Path coefficient	$\bf ANN$ results: normalized relative importance $(\%)$	Ranking (PLS-SEM) [based on path coefficient]	Ranking (ANN) [based on normalized relative importance	Remark not match	RMSE (ANN)	RMSE (PLS-SEM)	ANN regression prediction	PLS-SEM regression prediction
	Model 1 (Output: CIU)					0.077	0.43	92%	88%
$PU \rightarrow$ C _{II}	0.17	85.49	3	$\mathbf{2}$	not match				
$ATT \rightarrow$ CIU	0.34	100	$\mathbf{1}$	$\mathbf{1}$	match				
$SAT \rightarrow$ $\rm C\overline{1}U$	0.18	76.68	\overline{c}	3	not match				
PI -> $\mathop{\rm C\mathstrut\!I\!U}$	0.10	20.99	6	τ	not match				
SYSQ \sim CIU	$0.16\,$	38.46	$\overline{4}$	5	not match				
TE -> $\rm CIU$	-0.10	20.69	$\overline{7}$	6	not match				
PBC -> $\rm C\overline{1}U$	-0.12	16.90	8	8	not match				
$HBT \rightarrow$ C _{IU}	0.15	60.58	5	$\overline{4}$	not match				
	Model 2 (Output: PU)					0.133	0.58	85%	68%
$\rm EC$ -> PU	0.45	97	$\mathbf{1}$	$\mathbf{2}$	not match				
$PEU -$ PU	0.42	100	\overline{c}	$\mathbf{1}$	not match				
	Model 3 (Output: SAT)					0.107	0.54	88%	79%
$EC \rightarrow$ SAT	0.41	72	$\overline{2}$	\overline{c}	match				
$PU \rightarrow$ SAT	0.53	$100\,$	$\mathbf{1}$	$\mathbf{1}$	match				
	Model 4 (Output: AU)					0.122	0.54	86%	68%
CIU \rightarrow AU	0.82	100	$\mathbf{1}$	$\mathbf{1}$	match				

Table 10. Comparison between PLS-SEM and ANN results.

The final step was to compare the PLS-SEM and ANN regression results according to the path coefficient strength and normalized relative importance ranking. An \mathbb{R}^2 value indicating how well the predicted value matches the true value was used. ANN is found to have a higher R^2 than PLS-SEM according to Table 10. The prediction accuracy of ANN is high because it measures both linear and nonlinear relationships between variables^[29,33,163,164]. Root means square error is the square root of the deviation between the observed value and the true value, divided by the square root of n, which is used to measure deviations between the observed value and the true value. PLS-SEM deviates more from ANN regression as depicted in Table 10. Using the SEM-ANN two-stage method, this paper provides further evidence of the effectiveness of the SEM-ANN twostage method in predicting continuous mobile learning intentions.

7. Discussion

Mobile learning's continued use after COVID-19 is influenced by several factors. This is one of the few studies to attempt to integrate the literature to study the drivers of continuous intention. This integrated model

combines the TAM, TPB, ECM, and D&M IS Success Models. Extending the UTAUT2 incorporated trust, personal innovation, learning value, instructor quality, and course quality to create a new relationship.

EC strongly influenced satisfaction and perceived usefulness with mobile learning. This research is also not aligned with prior studies' findings such as Al-Emran et al.^[14]; Chen et al.^[68]; Hong et al.^[69]; Joo et al.^[65]; Kim^[102]; Oghuma et al.^[70]. This outcome may be explained by the fact that students will surely behave better and be more pleased with m-learning systems when their expectations of m-learning benefits are confirmed. Providing mobile learning systems with the benefits students expect will increase their performance and satisfaction.

PEU, on the other hand, is empirically confirmed to have a crucial positive interaction, with PU as theorized. This study confirms previous results on mobile learning^[14,15,61,65,104,105]. Surprisingly, our finding indicates that CIU is not significantly influenced by PEU. The latest studies' findings appear to be in contradiction with earlier findings[14,23,65,105,106,126]. The mobile learning platform may improve the performance and willingness of students to utilize it if they are convinced of its usefulness. To improve students' performance and satisfaction with these systems, developers, and designers need to place even more emphasis on these characteristics.

Similarly, this study reveals that perceived usefulness is important for ongoing intention[65,68,70,102,105,126,165,166]. PU contributes greatly to satisfaction, as previously demonstrated in other studies[15,65,68,70,104,167]. Having an m-learning system that improves students' performance might cause them to be more satisfied as a result of the experiential association between these two aspects.

The research findings also demonstrated that ATT and PBC have a significant impact on the continuing desire to utilize mobile learning. The findings are aligned with prior researches such as Cheon et al.^[60]; Yadegaridehkordi et al.^[61]; Yeap et al.^[62]; Al-Emran et al.^[14], PBC^[60,62,102]. Regarding the relationship between SN and CIU, the results contradict^[14,126,127]. Continuous intention (CIU) and actual usage (AU) are strongly correlated. This research therefore confirms CIU as a positive and significant factor in actual m-learning use, as earlies studies have shown^[14,23,64,65]. It was found that, during the trial period, mobile learning had no effect on students' intentions to use it in educational activities, whether they had a positive or negative experience.

This study depicts that the quality of courses, instructors, and information can negatively affect continuous intention, as compared to previous studies^[23]. Previous studies have indicated that instructors' attitudes impact learners' adoption of e-learning[10,94,96,104,120,121,168]. Service quality positively and significantly influences continuous intention. Previous studies have also reached similar conclusions^[15]. There is a significant influence of system quality on continuous intention in several m-learning studies. Previous studies have confirmed the current results^[10,23,100,101].

As a result, this study shows that students perceive mobile learning as satisfactory and compatible with their ongoing intentions when technology is perceived as satisfactory and compatible^[15,65,69,70,102,111].

It was found that HM has a statistically insignificant and negative effect on the rejected hypotheses, inconsistent with prior studies^[11,68,77,78,90,91,103]. Habit was found to affect continuous intention toward using mobile learning technology in mobile learning studies^[78,87,90,91]. Similarly, consistent with Lewis et al.^[90] and Raman and Don^[91] were found to have a significant positive effect on CI. The current paper also does not support that continuous intention was not significantly influenced by price value.

Additionally, effort expectation seems to have some effect on behavioral intentions in Qatar, but not in the United States. Our results did not support the conclusions of previous studies^[44,78,103,169].

Surprisingly, trust played a significant impact on continuous intention, one core construct that is not supported, which is not align with prior studies' findings of Tarhini et al., Mohd Alwi and Fan and El-Khatib et al.[78,170,171]. As part of this study, it was hypothesized that students would adopt a web-based learning system if they thought the benefits were greater than the costs.

Furthermore, this paper did not find an influential predictor of mobile learning continuous intention of self-efficacy different from past studies^[78,172–175]. The variable of self-efficacy is used here to refer to the degree to which students are confident in their ability to accomplish certain learning tasks with the help of e-learning. Higher levels of SE are expected to increase the acceptance of e-learning platforms than lower levels. The findings of this study did not differ significantly from those of three previous ones regarding SN's positive effects.

It has been demonstrated in past studies of UTAUT2 that PE and EE are influential factors in the intention to continue using web-based learning tools, which contrasts with prior findings regarding performance expectations^[15,25,58,75–78,126,176]. Regarding the effort expectancy^{[15,25,75,77,78,126,158,176].}

Students' decisions to implement mobile learning technologies are typically influenced by pressure from both coworkers and students as well as superiors and lecturers. Mobile learning usage did not significantly correlate with social influence, contrary to our expectations. The current study's findings differ from previous studies[11,25,74,176,177–180] .

A fairly positive and significant effect was also found between facilitating conditions and subjective norms on continuous intentions. Regarding the facilitating conditions, the finding contradicts the results of previous studies^[11,25,74,175,177,180]. In keeping consistent with most related studies^[14,15,181]. And in the context of subjective norm $^{[126,127]}$.

The current paper found the effect of PI on CIU. It is consistent with previous studies^[51,109]. Finally, the study concluded that CIU is positively and significantly influenced by TE. The finding is in line with previous study[55] .

8. Implication

Theoretical and practical implications

The use of deep learning methodology in this study enables a hybrid SEM-ANN technique, which differs from earlier empirical studies that were focused solely on SEM analysis. Research outcomes were robust because of a dual-stage analysis due to the increased statistical rigor. In terms of methodological contributions, this study utilizes a multi-analytical approach, which is regarded as an innovative approach in research methodology. PLS-SEM models are less predictive than ANN models. Deep learning ANNs provide better predictive power by identifying non-linear relationships between factors. Second, most importantly, this current study provides an amalgamation of the TAM, TPB, ECM, D&M IS Success Model, and UTAUT2 approaches to comprehend for predicting the mobile learning continuance, which has not been found in the existing literature. Because most previous research focuses on either m-learning adoption or acceptability, mobile learning, especially during the COVID-19 pandemic, is becoming increasingly important due to a lack of literature, this would be a highly valuable contribution to the mobile learning industry. Third, as these systems still require additional research to investigate the variables influencing their prolonged use, the current study contributes to the Türk literature by identifying the factors influencing their continued use. Fourth, the created model explains 88%, 68%, 68%, 79% of variance to CIU, AU, PU, and SAT, respectively. Taken together, the empirical findings suggest that the suggested theoretical model is more successful in explaining continued usage in general, and specifically in the context of m-learning. Fifth, this study verifies and increases

the role of TAM (PU and PEU), TPB (ATT, PBC, and SN), ECM, the D&M IS Success Model, and the UTAUT2 components in affecting students' ongoing use of mobile learning platforms in Turkey contexts.

Both practitioners and scholars will benefit greatly from this study. First, the present study's findings revealed that students in Türk higher education had a strong desire to continue using mobile learning technologies in educational activities, providing factual evidence to support such efforts. As a result, the creation of "mobile-friendly" content is a necessary step in the ongoing desire to utilize these platforms. Second, Türk higher education policymakers could maximize the benefits of m-learning by developing their m-learning regulations and processes. Third, faculty members should examine the key mobile learning predictors while employing mobile learning services to increase mobile learning acceptability. Finally, the outcomes have significant practical implications for educational developers, policymakers, and practitioners interested in developing and improving mobile learning solutions during COVID-19.

9. Conclusion, limitation, and future lines of research

Even though many papers have been done on mobile learning adoption and acceptability, it is suggested that very little attention be paid to long-term mobile learning use. To bridge this gap, TAM, TPB, ECM, D&M IS Success Model, and UTAUT2, wherein trust, personal innovativeness, learning value, instructor quality, and course quality were integrated, and new relationships were assumed among the proposed research model variables, Three Turkish state universities were surveyed to test the proposed methodology. The acquired data were then submitted to a hybrid analytic approach that combined structural equation modeling (SEM) and a deep learning-based artificial neural network (ANN). This research has some drawbacks. The results of this study were impressive, but future studies will need to address many limitations. Based on the context of this study, which was conducted at a university, its findings cannot be applied to verify its general validity. However, similar studies could be conducted at other universities and by users of m-learning in a different field, such as the workplace. Second, the convenience sampling technique was used, which is another major limitation. Third, while this study focused primarily on students' mobile learning continuance, more studies on instructors' long-term use and acceptance of such systems have a lot of potential. Fourth, furthermore, this study was conducted in the setting of Turkey. As a result, the findings may not truly represent m-learning acceptability in other nations, given the wide range of variances. For example, cultural variations, technological readiness, and other attributes may influence technology acceptance. Fifth, the current research was limited to the use of a survey instrument as a data-gathering tool. A case study, focus group, and interview are recommended for future research to enhance the results. A sixth limitation of the study is that it utilized a quantitative research method, whereas qualitative evaluation may uncover other explanations for the correlation between the postulated constructs. As a result, future research should use a qualitative method to supplement its quantitative findings. More research using cross-sectional and cross-cultural techniques is needed to improve the predictive value of mobile learning. Further studies should examine cross-cultural effects and personal attributes (age, gender, and experience) to broaden this approach.

Author contributions

Conceptualization, YA, AOU and PU; methodology, YA and AOU; software, YA and AOU; validation, YA and AOU; formal analysis, YA and AOU; investigation, YA AOU, and PU; resources, YA, AOU and PU; data curation, YA and PU; writing—original draft preparation, YA, AOU and PU; writing—review and editing, YA, AOU and PU; visualization, YA, AOU and PU. All authors have read and agreed to the published version of the manuscript.

Conflict of interest

The authors declare no conflict of interest.

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